

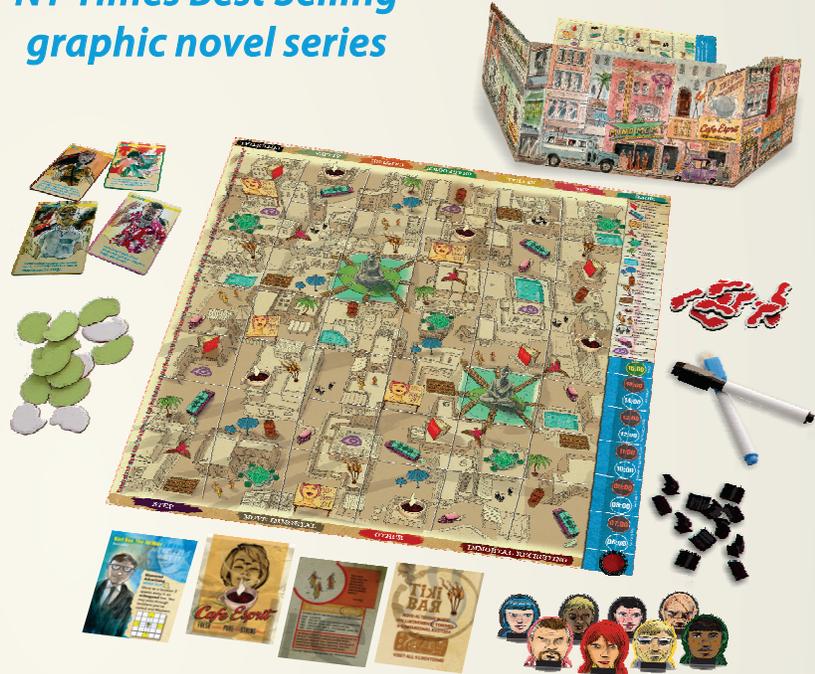
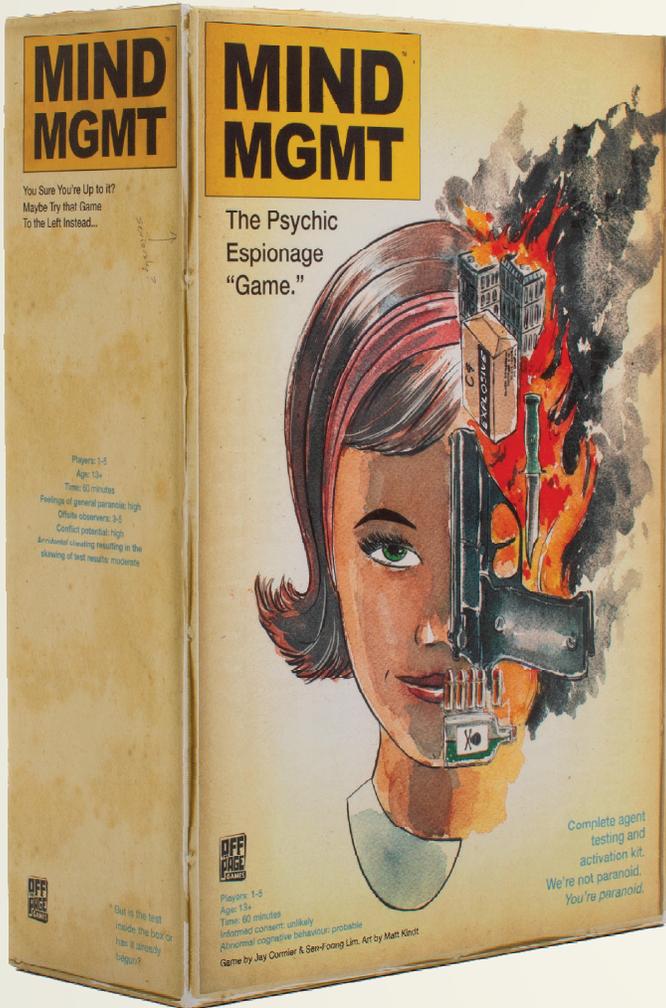
MIND MGMT

MIND MGMT is a one versus many, hidden movement game in which the MIND MGMT player races around Zanzibar in an attempt to collect enough new recruits to win. Watch out! If the rogue agents deduce and pinpoint the exact location of MIND MGMT, they win!

The Psychic Espionage Game

Design: Jay Cormier & Sen-Foong Lim | Art: Matt Kindt

Based on Matt Kindt's
NY Times Best Selling
graphic novel series



"My favorite hidden movement game of all time."

- Richard Ham, Rahdo

Key Features

- Campaign-style game with 14 sealed packages to unlock
- Solo & Co-op mode included with free iOS and Android app
- One of the fastest hidden movement games on the market!
- Secrets throughout lead to print & play content for the game!



1-5



13+



60'

MSRP: \$50 USD
Units per Case: 6
Unit Size: 13.7x9.5x3.3
Unit Weight: 4 lbs
SKU: OTPG001



CONTACT: Jay Cormier – Jay@OffThePageGames.com | www.OffThePageGames.com

MIND MGMT

Here are the differences between the Kickstarter exclusive edition of MIND MGMT: The Psychic Espionage "Game" and the retail edition.



Gameplay is not different between the two editions.

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Deluxe



Game Trayz insert

Wooden character tokens, Step tokens, Mind Slip tokens, Mayhem tokens

Retail



Cardboard insert

Cardboard character tokens, Step tokens, Mind Slip tokens, Mayhem tokens



Game Trayz fold-out wallet with 14 **plastic** sealed packages



14 sealed packages in **cardboard boxes**



Cardboard Mental Screen with **4 pockets** on inside to hold cards



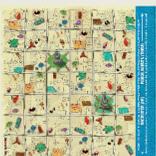
Cardstock Mental Screen with **no pockets** on inside



Plastic dry-erase Mental Note tokens



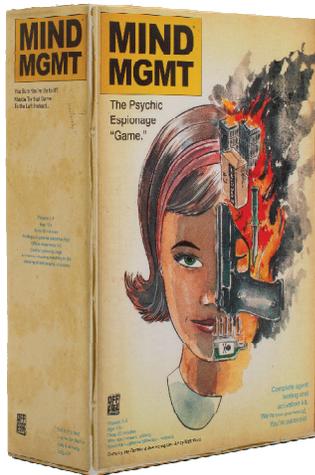
Cardboard dry-erase Mental Note tokens



Cardboard dry-erase Secret Map



Cardstock dry-erase Secret Map

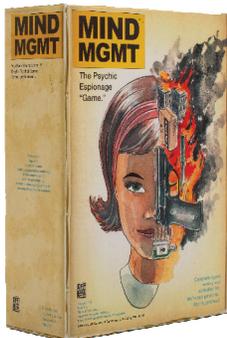


STAFF PICK

One player plays behind a screen, secretly moving around and finding new agents to work for the nefarious MIND MGMT organization. The others play rogue agents, with psychic abilities, who must work together to deduce the whereabouts of the MIND MGMT Recruiter.

It comes with 14 sealed packages that provide new surprises and gameplay elements which urges you to keep playing to discover all the secrets this game has to offer.

MIND MGMT: The Psychic Espionage “Game”

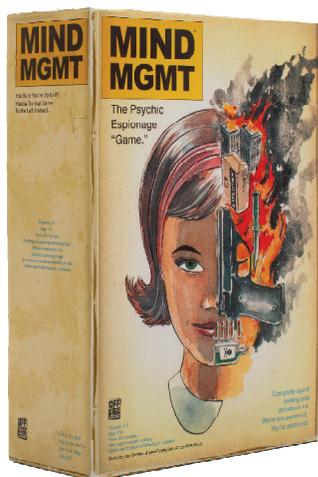


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MIND MGMT: The Psychic Espionage “Game”

Shelf talkers. Print these out and affix to the shelf!



Amazing Reviews!

“My favorite hidden movement game of all time”
-Richard Ham, Rahdo Runs Through

“MIND MGMT’s system of using logical deduction to follow the hidden player’s movements is one of the most interesting and stand-out systems I’ve seen to date.” - Ryan Schoon, Man vs. Meeple

“A stunningly-catching art style and tight gameplay that absolutely works.” - Nicholas Leeman, GLHF

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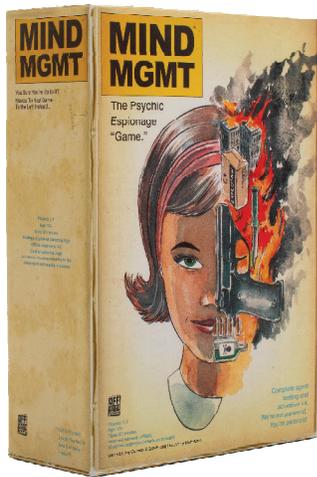
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Packed with secrets!

MIND MGMT is a game about psychic espionage, and in addition to awesome gameplay, it's also packed with tons of hidden secrets! Some require the included red filter to read, some require a decoder, and some will lead you to a website that might give you new cards that you can print out yourself to include in the game. But you have to find them first!

Are you up for the challenge?

MIND MGMT: The Psychic Espionage "Game"



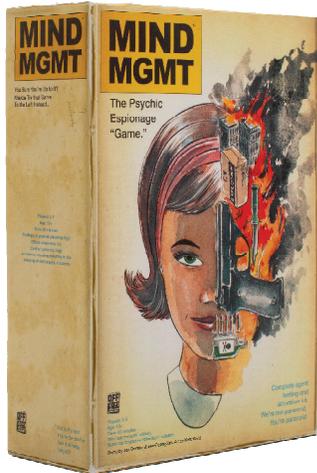
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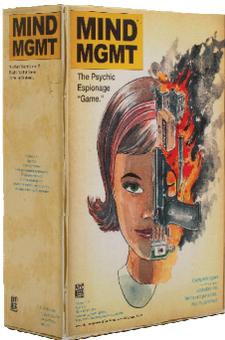
Created by Canadians!

MIND MGMT was designed by Jay Cormier and Sen-Foong Lim, both Canadians, and was published by Off the Page Games, also Canadian!

Jay and Sen have designed numerous games together: Belfort, Akrotiri, Scooby-Doo: Escape from the Haunted Mansion and more.

This is the first game from Off the Page Games!

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